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Yarn inspection and sorting system using robotic vision and machine learning

Emmanuel Agung Nugroho, Joga Dharma Setiawan, Deni Kurnia, Nanang Roni Wibowo

Abstract

The increasing demand for automation in the textile industry, particularly in quality inspection processes, underscores the need for intelligent and cost effective solutions. Conventional methods of yarn classification and sorting remain labor-intensive, time-consuming, and susceptible to human error, resulting in inconsistent quality control. This study introduces an automated system for yarn inspection

and sorting that integrates robotic vision, machine learning, and position-based visual servoing (PBVS) for real-time motion control. The proposed system combines Raspberry Pi-based machine learning with computer vision utilizing a 4-degree-of-freedom (4-DOF) robotic manipulator and a webcam, enabling precise pick-and-place operations based on yarn classification into four categories: good, striped, moldy, and dirty. Experimental results validate the system's effectiveness, achieving an average deviation of 0.375 mm along the x-axis, 0.69 mm along the y-axis, and 0.675 mm along the z-axis, resulting in an overall position error of 0.58 mm. These results demonstrate the system's robustness and reliability in dynamic industrial environments. The novelty of this research lies in leveraging a low-cost embedded architecture with advanced visual servoing for textile automation, reducing operational errors, improving efficiency, and supporting industry 4.0 adoption.

Keywords

4-DOF manipulator; Machine learning; Raspberry Pi; Robotic vision; Yarn inspection

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Yarn inspection and sorting system using robotic vision and machine learning

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ABSTRACT

The increasing demand for automation in the textile industry, particularly in quality inspection processes, underscores the need for intelligent and cost-effective solutions. Conventional methods of yarn classification and sorting remain labor-intensive, time-consuming, and susceptible to human error, resulting in inconsistent quality control. This study introduces an automated system for yarn inspection and sorting that integrates robotic vision, machine learning, and position-based visual servoing (PBVS) for real-time motion control. The proposed system combines Raspberry Pi-based machine learning with computer vision utilizing a 4-degree-of-freedom (4-DOF) robotic manipulator and a webcam, enabling precise pick-and-place operations based on yarn classification into four categories: good, striped, moldy, and dirty. Experimental results validate the system's effectiveness, achieving an average deviation of 0.375 mm along the x-axis, 0.69 mm along the y-axis, and 0.675 mm along the z-axis, resulting in an overall position error of 0.58 mm. These results demonstrate the system's robustness and reliability in dynamic industrial environments. The novelty of this research lies in leveraging a low-cost embedded architecture with advanced visual servoing for textile automation, reducing operational errors, improving efficiency, and supporting industry 4.0 adoption.

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1. INTRODUCTION

The textile industry is undergoing a rapid transformation driven by global trend toward industry 4.0, where automation and intelligent systems are reshaping conventional manufacturing processes [1]. Among the critical areas requiring improvement is the inspection and sorting of yarns, which plays a vital role in determining product quality and production efficiency. Traditionally, yarn inspection and sorting are performed manually by human operators based on visual assessment. However, this approach is often prone to human error, inconsistent judgment, high labor costs, and significant time consumption, especially when dealing with high production volumes and complex defect variations [2], [3].

Recent advances in robotics and computer vision technologies have enabled the development of compact and effective solutions to automate these repetitive tasks. In particular, the integration of robotic manipulators with vision systems powered by machine learning has emerged as a promising approach to improve precision, consistency, and decision-making capabilities in material handling applications [4], [5]. These systems are often supported by low-cost platforms such as the Raspberry Pi, which provides sufficient

computing power for real-time processing and control, making them suitable for automation in small-to medium-scale industrial environments [6].

One of the key techniques bridging visual perception with robotic control in such systems is visual servoing. Visual servoing refers to the use of camera-based visual feedback to control the motion of robotic manipulators in real-time. This technique is generally classified into two main types: image-based visual servoing (IBVS), in which control laws are derived directly from image coordinates, and position-based visual servoing (PBVS), which utilizes 3D position estimation of objects to guide robotic movements [7]. In the context of yarn sorting, visual servoing allows dynamic adjustment of the end-effector's position and orientation based on continuously updated visual input, leading to higher accuracy and better adaptability compared to conventional open-loop control systems [8].

This study focuses on the development and evaluation of a PBVS system for yarn sorting, which integrates a 4-degree-of-freedom (4-DOF) robotic manipulator controlled by a Raspberry Pi with a vision-based classification module. The system is designed to detect various yarn categories including good, striped, moldy, and dirty using machine learning algorithms trained on a dataset of yarn images. Based on the classification output, the robotic manipulator performs a pick-and-place operation to sort each yarn sample into its corresponding storage bin [9], [10]. The novelty of this research lies in the integration of a Raspberry Pi platform to coordinate a 4-DOF robotic manipulator (Dobot Magician) for autonomous operation [8], [11]. Implementation of a webcam-based image acquisition system supported by machine learning for real-time yarn quality classification [12]. The application of visual servoing to enable dynamic manipulation based on visual feedback, allowing the robot to retrieve objects from a fixed conveyor endpoint and place them into four destination bins [13]. System performance is measured through positional deviation analysis to validate precision and consistency, targeting an average placement error of less than 1 mm [14].

2. METHOD

Visual servoing is closed-loop control method that uses camera-based visual feedback to guide robotic actuators with precision, integrating machine learning, image processing, and robotic kinematics [15], [16]. There are two primary implementations of visual servoing: PBVS and IBVS. This study adopts the PBVS method, as illustrated in Figure 1.

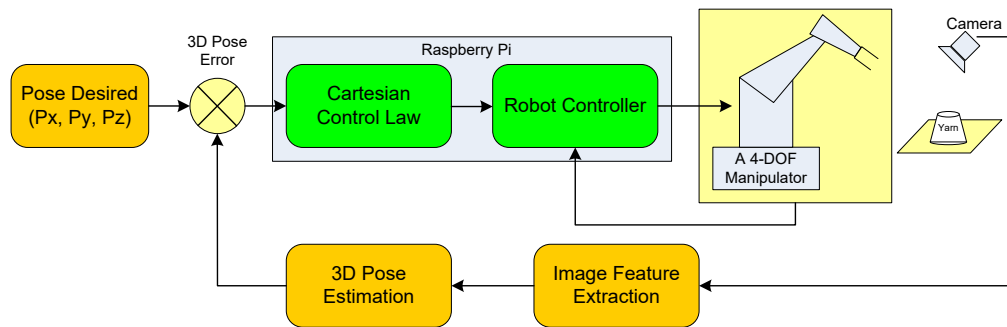


Figure 1. Schematic of the PBVS approach

Figure 1 shows the PBVS control strategy, where robot motion is guided by a predefined target pose for object placement. The system estimates the object's 3D pose comprising position and orientation from camera-based visual classification and generates control signals to minimize the error between actual and reference poses. The architecture consists of three main components:

- i) Camera: captures real-time images of the yarn and acquires sample data for visual processing [17].
- ii) Raspberry Pi: serves as the central control unit responsible for image processing, classification, and issuing actuation commands [18].
- iii) Dobot Magician: 4-DOF robotic manipulator used to perform pick-and-place operations based on the classification results [19].

Image classification uses OpenCV and a TensorFlow model trained via Google Teachable Machine to categorize yarn into good, striped, moldy, and dirty. The PBVS loop computes transformation parameters after classification and commands the manipulator to sort each yarn into its designated bin [20].

2.1. Workflow and implementation process

In this study, labeled yarn datasets were stored in Raspberry Pi for model training. Upon capturing a new image, the system classifies the yarn by comparing it with the trained model and selects the class with the highest confidence. After classification, Raspberry Pi sends commands to the 4-DOF manipulator for sorting. Figure 2 illustrates the PBVS-based image processing and sorting mechanism controlled by Raspberry Pi.

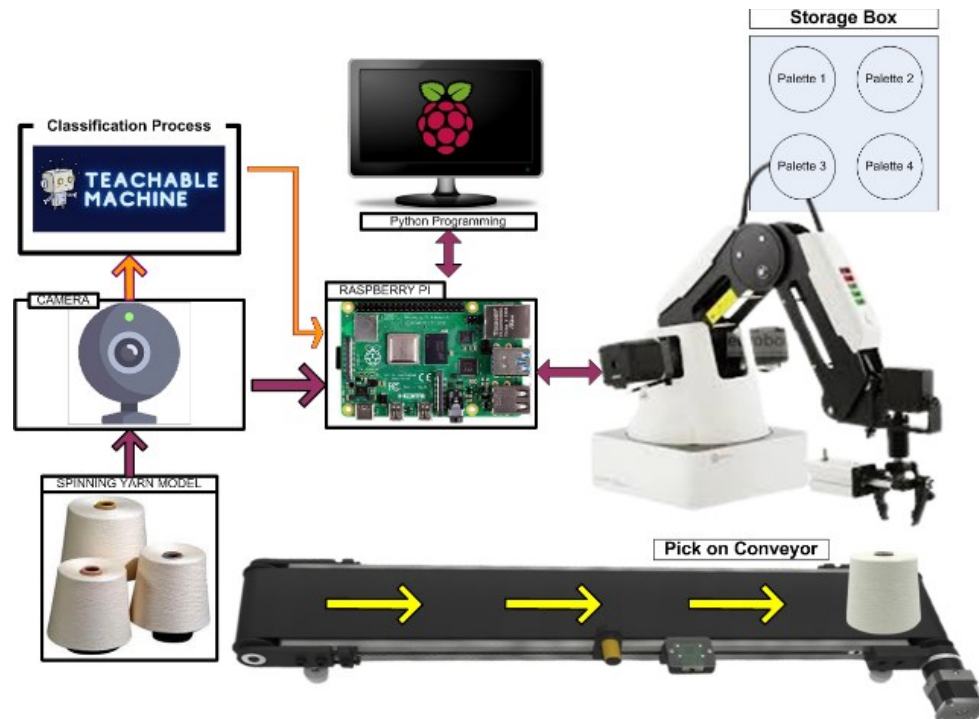


Figure 2. Mechanism of the yarn sorting system using PBVS method

Figure 2 illustrates the implementation of the visual servoing system controlled by Raspberry Pi, which manages visual input, classification, and manipulator actuation. The hardware setup includes a camera for image capture, Raspberry Pi for processing and control, a 4-DOF Dobot Magician for pick-and-place tasks, and a conveyor for yarn transportation to the inspection area. The implementation of the proposed yarn sorting system follows a structured workflow consisting of five main stages, as detailed as follows.

- i) Image acquisition: the process starts by capturing real-time yarn images on the conveyor with a fixed camera, providing essential visual data on position, shape, and texture [21].
- ii) Image processing and classification [22]: processing images via OpenCV and a TensorFlow Lite model trained with Google Teachable Machine to classify yarn as good, striped, moldy, or dirty, with results indicated through light emitting diodes (LEDs) on Raspberry Pi general purpose input/output (GPIO) [23].
- iii) Position and orientation calculation: based on the classification output and pixel coordinates from the camera frame, the system computes the desired position and orientation of manipulator's end-effector in world coordinates [24].
- iv) Manipulator control: Raspberry Pi generates commands for the 4-DOF Dobot Magician to perform pick-and-place operations [25], [26].
- v) Visual feedback and verification: a final image is captured after the actuation to verify the success of the pick-and-place operation. This feedback loop ensures that the manipulator reaches the correct target location and that the yarn has been sorted into the correct category [27].

The system workflow of a 4-DOF manipulator control system using Raspberry Pi is shown in Figure 3. This figure outlines the visual data flow, decision logic, and manipulator motion sequence from image acquisition to final object placement. The entire process is designed for high precision and real-time execution, enabling efficient and accurate yarn classification in industrial environment.

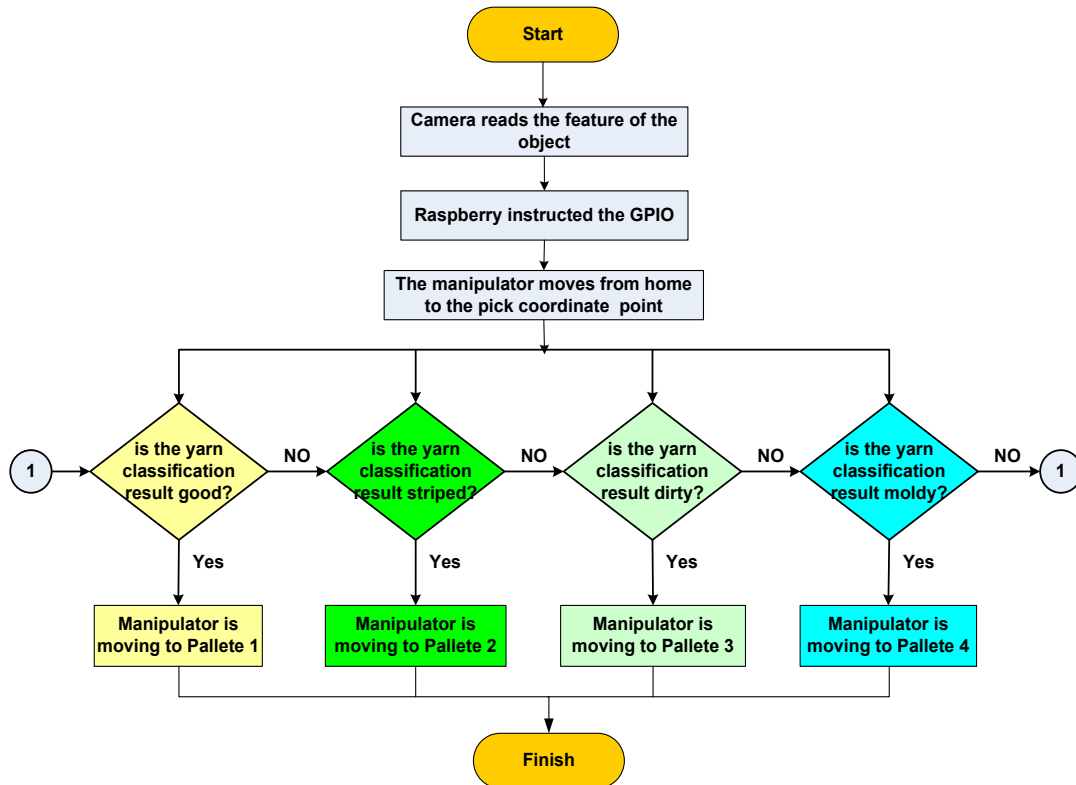


Figure 3. Flowchart of a 4-DOF manipulator control system using Raspberry Pi

2.2. Hardware setup and interface design

This section explains the communication interface between Raspberry Pi 4B and the Dobot Magician robotic arm, focusing on programming architecture, GPIO mapping, and supporting libraries. Raspberry Pi serves as the central controller, handling image capture, classification, and actuation. Python was selected for its compatibility with OpenCV (image processing), TensorFlow (on-device inference), and PySerial (USB-based serial communication for motion commands). Table 1 shows the GPIO configuration on Raspberry Pi, where each pin is assigned for actuator control (LEDs, buzzer) or input triggers.

Table1. GPIO addressing for yarn inspection system

No	GPIO number	Function	Description
1	17	Good yarn	Activated when a good-quality yarn is detected
2	18	Striped yarn	Activated when striped yarn is detected
3	27	Moldy yarn	Activated when moldy yarn is detected
4	22	Dirty yarn	Activated when dirty yarn is detected
5	23	Green LED	Remains on when the production output is good
6	24	Red LED	Turns on when a defect is detected
7	25	Buzzer	Activates emergency audio alert
8	26	Push button start	Initiates the classification and sorting process
9	19	Push button stop	Terminates the current process cycle

This GPIO configuration allowed the system to provide immediate visual and audio feedback during the yarn inspection process. The green LED signaled successful classification and sorting of acceptable yarn, while the red LED and buzzer were used to alert the presence of defective yarn. Furthermore, the push buttons served as user-controlled triggers to start or stop the automated process.

2.3. Dobot Magician control system

This section explains the integration of Raspberry Pi 4B with the 4-DOF Dobot Magician robotic arm using Python and the pydobot library, demonstrating low-cost microcontroller feasibility for intelligent robotic applications involving real-time image classification and actuation. Raspberry Pi functions as both the image

inference processor and command center for robotic control. A key element is the `camera_thread_function`, which handles continuous image capture, classification inference, and corresponding robotic movements [28]. Real-time visual data is acquired via an OpenCV-based camera module (`cv2.VideoCapture`), at 640×480 resolution, balancing image quality and processing speed for efficient real-time operation [29], [30].

Table 2 summarizes the initialization of `camera_thread_function`, which operates in a separate thread to enable continuous image capture while executing robot control tasks. The use of `stop_event` allows safe termination during shutdown, while `lock` ensures thread-safe access to shared resources such as the camera stream and control signals. This threaded design enhances system responsiveness and stability during autonomous operation.

To respond effectively to classification results, the Dobot Magician robotic manipulator is programmed to execute precise movements using suction cup end effector. Two main functions, `move_dobot` and `run_movements`, convert classification labels into robot commands. The `move_dobot` function handles position-based motion and suction control by accepting (x, y, z) coordinates and a Boolean flag for activating or deactivating the suction. It also prints movement status to the terminal for real-time monitoring.

Table 2. Camera initialization and image capture functionality

Instruction	Description
<code>def camera_thread_function (dobot, stop_event, lock)</code>	Defines a function to handle image capture and robot control. It takes three parameters: <code>dobot</code> (robot object), <code>stop_event</code> (thread stop flag), and <code>lock</code> (synchronization mechanism).
<code>global cap</code>	Declares <code>cap</code> as a global variable to allow access outside the function.
<code>cap = cv2.VideoCapture(0)</code>	Initializes video capture from the default camera device (index 0).
<code>cap.set (cv2.CAP_PROP_FRAME_WIDTH, 640)</code>	Sets the video frame width to 640 pixels.
<code>cap.set (cv2.CAP_PROP_FRAME_HEIGHT, 480)</code>	Sets the video frame height to 480 pixels.

Table 3 summarizes the control instructions for the Dobot Magician's movement and suction cup operation. The `move_dobot` function handles position-based motion and suction activation, providing real-time feedback via status messages. It moves the manipulator to specified (x, y, z) coordinates, activates or deactivates suction as required, and introduces a short delay to ensure task stability. After classification, the `run_movements` function maps each predicted label (good, stripe, moldy, dirty) to a predefined motion sequence for accurate sorting.

Table 3. Dobot movement and suction cup control instructions

Instruction	Description
<code>def move_dobot (dobot, x, y, z, suction)</code>	Defines a function to move the robot to specified coordinates and control the suction cup.
<code>Print (f'Moving to: ({x}, {y}, {z}) with suction {\'ON\' if suction else \'OFF\'})"</code>	Displays a status message indicating the movement and suction status.
<code>dobot.move_to(x, y, z, 0)</code>	Moves the robot to the desired position. The final parameter (0) is the joint orientation.
<code>if suction</code>	Checks whether suction is needed. If True, activates suction; otherwise, deactivates it.
<code>dobot.suck (True)</code>	Activates the suction cup to grasp the object.
<code>dobot.suck (False)</code>	Deactivates the suction cup to release the object.
<code>time.sleep (1)</code>	Pauses the program for one second to ensure stable execution.

Table 4 presents the `run_movements` function, which maps each classification label “GOOD, STRIPE, MOLDY, DIRTY” to a specific motion routine using the `move_dobot` function. Each category triggers a predefined trajectory and suction control strategy, ensuring accurate placement or rejection. This implementation demonstrates dynamic motion generation based on visual classification, reducing manual inspection and enabling real-time defect sorting in industrial environments.

Table 4. Dobot motion execution based on label classification

Instruction	Description
<code>def run_movements (dobot, label)</code>	Defines a function that maps classification labels to movement routines.
<code>if label == '0 GOOD'</code>	Executes motion specific to 'GOOD' label.
<code>elif label == '1 STRIPE'</code>	Executes motion specific to 'STRIPE' label.
<code>elif label == '2 MOLDY'</code>	Executes motion specific to 'MOLDY' label.
<code>elif label == '3 DIRTY'</code>	Executes motion specific to 'DIRTY' label.
<code>move_dobot (dobot, x, y, z, suction)</code>	Calls the movement function with defined parameters for each label.

3. RESULTS AND DISCUSSION

This section evaluates the performance of the Dobot Magician in implementing vision-based motion control using Raspberry Pi as the main processing unit. The system leverages real-time visual feedback to obtain positional data, enabling precise and adaptive manipulator adjustments. The analysis focuses on the Dobot Magician's kinematics and motion execution performance, emphasizing positional accuracy and trajectory planning.

3.1. Kinematics analysis of Dobot Magician

3.1.1. Denavit-Hartenberg analysis of the 4-degree-of-freedom manipulator

To establish an accurate kinematic model of the Dobot Magician manipulator, a Denavit-Hartenberg (D-H) analysis was conducted. The robot comprises five major components: static base, rotating base, shoulder, elbow, and wrist. Each of these components was modeled in Autodesk Inventor based on the original physical dimensions and then assembled in accordance with the coordinate frame structure provided by the Dobot manufacturer [31]. The resulting assembly, including the joint reference frames, is shown in Figure 4.

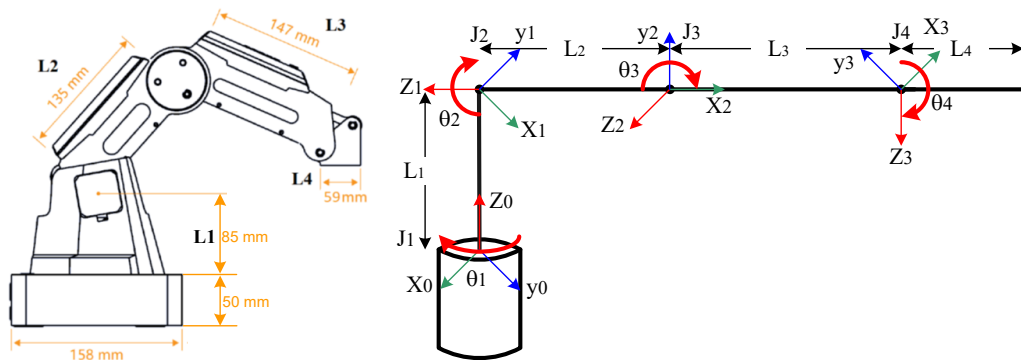


Figure 4. Structure and coordinate frame of Dobot Magician

Based on this structural layout, the D-H parameter modeling for the 4-DOF configuration excludes the fifth frame corresponding to the end-effector. The parameter set summarized in Table 5 defines the relative transformation between each joint using the standard four D-H parameters: link length L_i , link twist α_i , link offset d_i and joint angle θ_i . These parameters were defined for each joint of the 4-DOF configuration of the Dobot Magician, excluding the end-effector at the wrist.

Table 5. D-H parameters of the 4-DOF Dobot Magician manipulator

Frame i	L_i	α_i	d_i	θ_i
1	0	90°	85	$\theta_1 = 135^\circ \text{ to } 135^\circ$
2	135	0°	0	$\theta_2 = 0^\circ \text{ to } 85^\circ$
3	147	0°	0	$\theta_3 = 0^\circ \text{ to } 85^\circ$
4	59	0°	0	$\theta_4 = 90^\circ \text{ to } -90^\circ$
5	-	90°	-70	$\theta_5 = 0^\circ$

The D-H method derives a homogeneous matrix formulation relative to each manipulator frame. Thus, for a 4-DOF manipulator such as Dobot Magician, it yields as in (1).

$$A_i^{i-1} = \begin{bmatrix} C\theta_i & -S\theta_i C\alpha_i & S\theta_i S\alpha_i & L_i C\theta_i \\ S\theta_i & C\theta_i C\alpha_i & -C\theta_i S\alpha_i & L_i S\theta_i \\ 0 & S\alpha_i & C\theta_i & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (1)$$

From the homogeneous equation, the matrix connecting frame 1 to frame 5 is obtained as (2).

$$A_5^0 = A_1^0 \cdot A_2^1 \cdot A_3^2 \cdot A_4^3 \cdot A_5^4 \quad (2)$$

In this provision, the kinematics of Dobot Magician is formed by setting the link lengths $L_1 = 85$ mm, $L_2 = 135$ mm, $L_3 = 147$ mm, and $L_4 = 59$ mm, with joint variables θ_i derived from the manipulator's actuation based on its slider input. Each transformation matrix A_i^{i-1} is constructed based on the respective D-H parameters. In this case the configuration of joint angles: $\theta_1 = -33^\circ$, $\theta_2 = -7^\circ$, $\theta_3 = -24^\circ$, and $\theta_4 = -43^\circ$.

So, the transformation matrices from base to end-effector are computed step-by-step. The homogeneous transformation matrices derived are as follows:

$$\theta_1 = -33^\circ, \cos \theta_1 = 0.838, \sin \theta_1 = -0.544$$

$$A_1^0 = \begin{bmatrix} 0.838 & 0 & -0.544 & 73.61 \\ S\theta_1 & 0 & 0.838 & 42.5 \\ 0 & -1 & 0 & 85 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\theta_2 = -37^\circ, \cos \theta_2 = 0.992, \sin \theta_2 = -0.122$$

$$A_2^1 = \begin{bmatrix} 0.992 & 0 & 0.122 & 133.99 \\ -0.122 & 0 & 0.992 & -16.47 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\theta_3 = -24^\circ, \cos \theta_3 = 0.913, \sin \theta_3 = -0.406$$

$$A_3^2 = \begin{bmatrix} 0.913 & 0 & 0.406 & 134.21 \\ -0.406 & 0 & 0.913 & -59.68 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\theta_4 = -43^\circ, \cos \theta_4 = 0.731, \sin \theta_4 = -0.681$$

$$A_4^3 = \begin{bmatrix} 0.731 & 0 & 0.681 & 43.13 \\ -0.681 & 0 & 0.731 & -40.18 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad A_5^4 = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & -70 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The overall transformation from base to wrist is obtained by:

$$A_5^0 = \begin{bmatrix} 0.231 & -0.544 & -0.806 & 269.82 \\ -0.150 & -0.838 & 0.523 & -91.76 \\ -0.961 & 0 & -0.275 & -63.88 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

3.1.2. Forward kinematics analysis of the 4-degree-of-freedom manipulator

In the context of a 4-DOF manipulator, forward kinematics is essential for determining the position and orientation of the end-effector based on the joint angles of the manipulator [32]. This process involves a closed-loop vector analysis to derive the position equations. The number of equations depends on the number of joints and the length of each manipulator link.

The forward kinematics equation is defined as in (3).

$$\begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix} = \begin{bmatrix} C(\theta_1) \cdot (L_2 C(\theta_2) + L_3 C(\theta_2 + \theta_3) + L_4 C(\theta_2 + \theta_3 + \theta_4)) \\ S(\theta_1) \cdot (L_2 C(\theta_2) + L_3 C(\theta_2 + \theta_3) + L_4 C(\theta_2 + \theta_3 + \theta_4)) \\ L_1 + (L_2 S(\theta_2) + L_3 S(\theta_2 + \theta_3) + L_4 S(\theta_2 + \theta_3 + \theta_4)) \end{bmatrix} \quad (3)$$

The required trigonometry values are calculated:

$$\begin{aligned} \cos(\theta_2 + \theta_3) &= 0.857 \\ \cos(\theta_2 + \theta_3 + \theta_4) &= 0.276 \\ \sin(\theta_2 + \theta_3) &= -0.5151 \\ \sin(\theta_2 + \theta_3 + \theta_4) &= -0.961 \end{aligned}$$

Now calculate each component of the position vector based on the forward kinematics equation:

$$P_x = 0.838 \times (135 \times 0.992 + 147 \times 0.857 + 59 \times 0.276)$$

$$P_x = 0.838 \times (133.92 + 125.88 + 16.28)$$

$$P_x = 0.838 \times 276.08 = 231.25 \text{ mm}$$

$$P_y = -0.544 \times (135 \times 0.992 + 147 \times 0.857 + 59 \times 0.276)$$

$$P_y = -0.544 \times 276.08 = -150.17 \text{ mm}$$

$$P_z = 85 + 135 \times (-0.122) + 147 \times (-0.515) + 59 \times (-0.961)$$

$$P_z = 85 - 16.47 - 75.71 - 56.70 = 63.88 \text{ mm}$$

So, the final position on forward kinematics is:

$$\begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix} = \begin{bmatrix} 231.25 \\ -150.17 \\ -63.88 \end{bmatrix}$$

3.1.3. Inverse kinematics analysis of the 4-degree-of-freedom manipulator

The inverse kinematics analysis is used to determine the joint angles θ_1 , θ_2 , θ_3 , and θ_4 of a 4-DOF manipulator [33]. This analysis uses a geometric and trigonometric approach. Given the desired position of the end-effector (P_x , P_y , and P_z):

i) Calculated of θ_1 as defined in (4).

$$\begin{aligned} \tan \theta_1 &= \frac{P_y}{P_x} \\ \tan \theta_1 &= \frac{-150.36}{231.69} \approx -0.649 \\ \theta_1 &= \tan^{-1}(-0.649) \approx -33^\circ \end{aligned} \quad (4)$$

ii) Preparation for θ_2 , and θ_3 :

$$\begin{aligned} a &= \sqrt{P_x^2 + P_y^2} = \sqrt{(231.69)^2 + (-150.36)^2} \\ a &\approx 276.39 \text{ mm} \\ b &= P_z - L_1 = -63.88 - 85 = 148.88 \text{ mm} \end{aligned}$$

iii) Calculation of θ_3 as defined in (5).

$$\begin{aligned} \cos(\theta_3) &= \frac{a^2 + b^2 - L_2^2 - L_3^2}{2L_2L_3} \\ \cos(\theta_3) &= \frac{(276.39)^2 + (-148.88)^2 - 135^2 - 147^2}{2 \times 135 \times 147} \\ \cos(\theta_3) &= \frac{58733}{39690} \approx 0.741 \\ \sin(\theta_3) &= \sqrt{1 - (0.741)^2} \approx \sqrt{0.451} \approx 0.671 \\ \theta_3 &= \tan^{-1}\left(\frac{0.671}{0.741}\right) \approx \tan^{-1}(0.9069) \approx 42.6^\circ \end{aligned} \quad (5)$$

iv) Calculation of θ_2 as defined in (6).

$$\begin{aligned} \theta_2 &= \tan^{-1}\left(\frac{b}{a}\right) - \tan^{-1}\left(\frac{L_3 \sin(\theta_3)}{L_2 + L_3 \cos(\theta_3)}\right) \\ \theta_2 &= \tan^{-1}\left(\frac{-148.88}{276.39}\right) - \tan^{-1}\left(\frac{147 \times 0.671}{135 + 147 \times 0.741}\right) \\ \theta_2 &= \tan^{-1}(-0.5388) - \tan^{-1}(0.4) \\ \theta_2 &\approx -28.2 - 21.8 = -50^\circ \end{aligned} \quad (6)$$

v) Calculation of θ_4 : assuming the manipulator wrist maintains a flat orientation (zero end-effector pitch), the last joint compensates for the sum of the previous angles as in (7).

$$\begin{aligned}\theta_4 &= (\theta_2 + \theta_3) \\ \theta_4 &= (-50^\circ - 42.6^\circ) = -7.4^\circ\end{aligned}\quad (7)$$

The slight difference between the inverse and forward values particularly in θ_4 may result from simplifications in the inverse kinematics method, which may not fully account for the end-effector's orientation, or differences in reference frame conventions and angular decompositions.

3.2. Performance analysis of Dobot Magician movement

The experiment evaluated pick-and-place tasks for yarn spools classified into four categories good, striped, moldy, and dirty, using a vision system powered by Teachable Machine. Objects were detected via a webcam, classified with machine learning, and positioned by the Dobot Magician at predefined target coordinates. The pickup point for all yarn types was fixed at (315, -1, and -65), while destination points varied by category. Table 6 compares programmed and actual end-effector coordinates.

Table 6. Comparison of intended vs. actual end-effector coordinates

Category (yarn)	Initial coordinate (mm)	Final coordinate (programmed) (mm)	Final coordinate (actual) (mm)
Good	(315, -1, -65)	(270, -90, -62)	(269.9, -90.2, -61.8)
Striped	(315, -1, -65)	(270, 90, -62)	(270.1, 89.8, -61.9)
Moldy	(315, -1, -65)	(170, -90, -62)	(170.1, -89.9, -60.8)
Dirty	(315, -1, -65)	(170, 90, -62)	(168.8, 91.3, -60.8)

The results demonstrate high precision in the manipulator's performance. Results show minimal deviation between intended and actual positions, confirming high accuracy x-axis: 0.375 mm, y-axis: 0.69 mm, z-axis: 0.675 mm, and overall mean deviation: ± 0.58 mm. In addition to endpoint accuracy, an evaluation of the manipulator's motion trajectory was conducted to observe movement patterns during sorting tasks. Figure 5 presents the trajectory behavior for two classification cases: Figure 5(a) shows the movement path when handling good yarn, while Figure 5(b) illustrates the trajectory generated during the sorting of striped yarn. Differences in placement coordinates along the x and y axes result in distinct paths for each category. These movements require coordinated multi-axis control involving object gripping, vertical lifting, horizontal translation, and controlled lowering toward the designated target location.

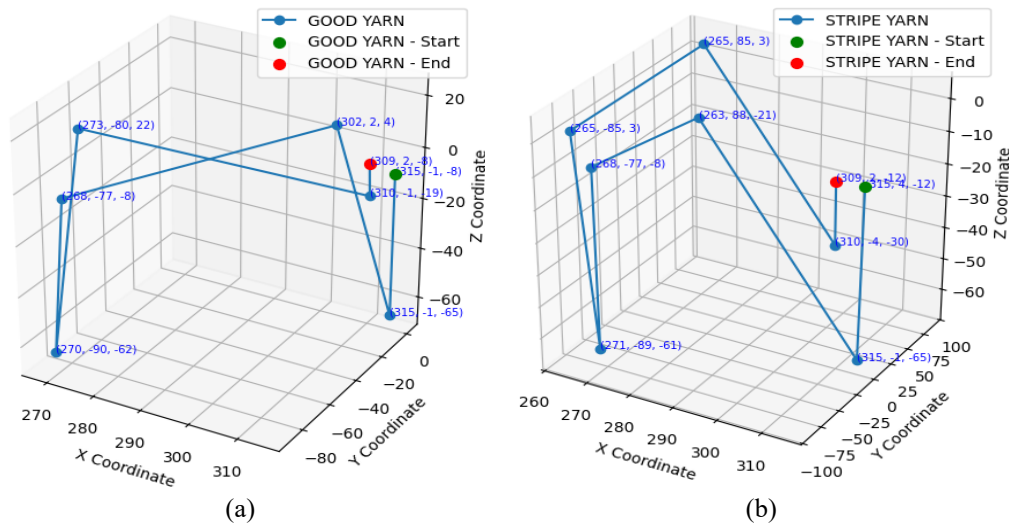


Figure 5. Trajectory of the manipulator moving of (a) good yarn and (b) striped yarn

Trajectory analysis confirms that variations occur across categories due to x-y placement differences. The coordinated movements gripping, lifting, horizontal displacement, and precise lowering as shown in Figure 5, validate the system's capability to perform dynamic, real-time operations with visual classification. These results demonstrate precision, responsiveness, and adaptability for industrial automation environments.

4. CONCLUSION

The developed yarn inspection and sorting system successfully integrates robotic vision, machine learning, and PBVS to achieve real-time and precise operation. Experimental results indicate high positional accuracy, with an overall mean deviation of ± 0.58 mm (x-axis: 0.375 mm, y-axis: 0.69 mm, z-axis: 0.675 mm), demonstrating reliable pick-and-place performance using a 4-DOF manipulator. The system achieved 100% successful sorting across four yarn categories (good, striped, moldy, and dirty) and executed classification and actuation cycles in under 2 seconds per operation, validating its efficiency for dynamic industrial environments. These outcomes confirm the feasibility of using low-cost embedded platforms for intelligent quality control and material handling in industry 4.0 applications.

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Joga Dharma Setiawan		✓				✓		✓		✓		✓		✓
Deni Kurnia	✓		✓	✓		✓	✓			✓	✓	✓	✓	
Nanang Roni Wibowo	✓		✓	✓	✓	✓	✓		✓		✓		✓	

C : **C**onceptualization

M : **M**ethodology

So : **S**oftware

Va : **V**alidation

Fo : **F**ormal analysis

I : **I**nterpretation

R : **R**esources

D : **D**ata Curation

O : Writing - **O**riginal Draft

E : Writing - Review & **E**dit

Vi : **V**isualization

Su : **S**upervision

P : **P**roject administration

Fu : **F**unding acquisition

CONFLICT OF INTEREST STATEMENT

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper. Authors state no conflict of interest.

INFORMED CONSENT

We have obtained informed consent from all individuals included in this study.

ETHICAL APPROVAL

The research related to human use has been complied with all the relevant national regulations and institutional policies in accordance with the tenets of the Helsinki Declaration and has been approved by the authors' institutional review board or equivalent committee.

DATA AVAILABILITY

The data that support the findings of this study are available from the corresponding author, [EAN], upon reasonable request.

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